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winbrick 2000 full version xbox Category:1993 video games Category:DOS games Category:DOS-only games Category:Brick and mortar games Category:Video games developed in the United States Category:Windows games Category:Windows-only gamesQ: How to rotate a sprite image on an object that is always moving? I'm trying to rotate a sprite image based on the angle that the object (wheel) is moving. How do I do this? Here's the code I have now: public void update () { if (angle

MTV News spoke with The Hollywood Reporter's Scott Huver about about his experience as an aide to a major motion picture actor while he was studying screenwriting. The interview is worth reading, in part, because it explains the complexities of Hollywood deal-making in a nutshell. I was assigned to the production of a sci-fi thriller called "High Rise" in which the hero is a firefighter trapped in the burning tower that's depicted in "Firestarter." There are a lot of layers to the plot, and I was given a mandate to make a 2d92ce491b